












Art/ Design & Technology:2022-2023 ‘Set Sail For Success’

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1 Design & Technology: 		<u>Construction/Materials</u> Houses- Designing and making Tudor Houses Linked to History- The Great Fire of London	<u>Food Technology</u> Designing and making fruit salad investigating fruits Linked to Science-Plants			<u>Textile Technology</u> Designing and making seaside Kites Linked to History- seaside's in the past
Year 1 Art: 	<u>Drawing</u> Seasonal changes and fairy tales Linked to Science and reading Adaptation of Suffolk Art Scheme			<u>Collage</u> Nests and the work of Andrew Goldsworthy Link to Science- animals and habitats Adaptation of Suffolk Art Scheme	<u>Painting</u> The work of Jasper Johns Link to Geography- Oceans, Continents and seas. Adaptation of Suffolk Art Scheme	<u>Textiles</u> Textiles based upon the theme of the 'Seaside'. Link to History- Seaside's in the Past Adaptation of Suffolk Art Scheme
Year 2 Design & Technology: 		<u>Construction/mechanisms</u> Vehicles- Designing and making a cart Linked to History- Guy Fawkes and the Gunpowder Plot	<u>Food Technology</u> Designing and making Mexican fajitas and investigating flavours and spices. Linked to Geography- Mexico-		<u>Textile Technology</u> Finger Puppets Linked to Geography- Based upon creatures in the savannah/desert	
Year 2 Art:	<u>Drawing</u>	<u>Painting</u>		<u>Printing</u>		<u>Sculpture/3-D</u>



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	<p>Characters in Fairy Tales.</p> <p>Linked to English reading Adaptation of Suffolk Art Scheme</p>	<p>Firework paintings and the work of Kandinsky and Anthony Frost.</p> <p>Linked to History-Guy Fawkes and the Gunpowder Plot Adaptation of Suffolk Art Scheme</p>		<p>Linked to Science-Plants Adaptation of Suffolk Art Scheme</p>		<p>Link to Science- living things. Use Suffolk Art Scheme 3-D unit (Year 1-make more challenging to adapt to Year 2)</p>
<p>Year 3 Design & Technology:</p> 		<p><u>Construction/mechanisms</u> Catapults- Designing and making a weapon that could have been used in the Iron Age</p> <p>Linked to History/Science The Stone/Iron Age Forces</p>	<p><u>Food Technology</u> Designing and making pizza- investigating different types of cheese</p> <p>Linked to Geography- Italy and Southern Europe.</p>			<p><u>Textile Technology</u> Anglo Saxon loom weaving Linked to History</p>
<p>Year 3 Art:</p> 	<p><u>Drawing</u> Suffolk Art Scheme Drawing fairy tale villains- linked to English</p>		<p><u>Painting</u> Suffolk Art Scheme-the work of Sean Scully and Vincent Van Gogh</p>	<p><u>Collage</u> Link to Science- Light and shadow</p> <p>Suffolk Art Scheme- Shadow and reflections/symmetry</p>	<p><u>Textiles</u> Suffolk Art Scheme Textiles inspired by Hindu patterns- mehndi patterns Link to RE</p>	
<p>Year 4 Design & Technology:</p> 		<p><u>Textile Technology</u> Designing and making money containers</p> <p>Linked to History topic- Egyptians- make a simple money purse.</p>	<p><u>Food Technology</u> Designing and making soups- investigating different types of ingredients.</p> <p>Linked to Geography-</p>			<p><u>Construction/mechanisms/ electrical control</u> Lighthouses- Designing and making a lighthouse that incorporates an electrical circuit and pulley system</p>

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			Scandinavia and Northern Europe			Linked to Science-electrical circuits
Year 4 Art: 	<u>Drawing</u> Suffolk Art Scheme Drawing Natural Forms		<u>Printing</u> Suffolk Art Scheme Printing hieroglyphs and Egyptian symbols.	<u>Sculpture/3-D</u> The work of Edvard Munch- Shoe sculpture project. Create shoe designs in the style of Munch Suffolk Art Scheme	<u>Painting</u> Suffolk Art Scheme- the work of Georgia O keefe Link to Science work on animal habitats and plants	
Year 5 Design & Technology: 		<u>Construction/mechanisms/ electrical control</u> Orrary- Designing and creating a space orrary that incorporates pulleys and cams (using mechanical Lego) Linked to Science- Earth and Space	<u>Textile technology</u> Designing and making cushion covers Linked to Geography topic. Themed on North American art-Frieda Kahlo			<u>Food Technology</u> Designing and making war time recipes link to rationing. Investigating cakes without eggs Linked to History-World War 2
Year 5 Art: 	<u>Drawing</u> Suffolk Art Scheme		<u>Painting</u> Suffolk Art Scheme- Fauvism and links to North American Art- Frieda Kahlo Link to Geography work on North America	<u>Textiles</u> Link to History- The Victorians Suffolk Art Scheme- The work of William Morris	<u>Collage</u> Link to Deserts topic Suffolk Art Scheme- collages based upon colours of the desert.	
Year 6 Design & Technology:		<u>Construction/mechanisms/ electrical control</u> Designing and creating a fairground ride that incorporates an electrical	<u>Food Technology</u> Designing and making South American bread Investigating and			<u>Textiles Technology</u> Designing and making drawstring bags inspired by their favourite artists.

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		<p>circuit. Winter Wonderland Link to Science- Electricity</p> <p>This will need to be provided by an external provider.</p>	<p>comparing different types of bread</p> <p>Linked to Geography – South America-</p>			
<p>Year 6 Art:</p> 	<p><u>Drawing</u> Suffolk Art Scheme Link to countries of the world and maps.</p>		<p><u>Printing</u> Suffolk Art Scheme prints- South American patterns</p>	<p><u>Painting</u> Suffolk Art Scheme- Cubism and still life- Patrick Heron and Patrick Caulfield</p>	<p><u>Sculpture/3-D</u> Link to Geography and Rain forests. Making tribal masks.</p>	